

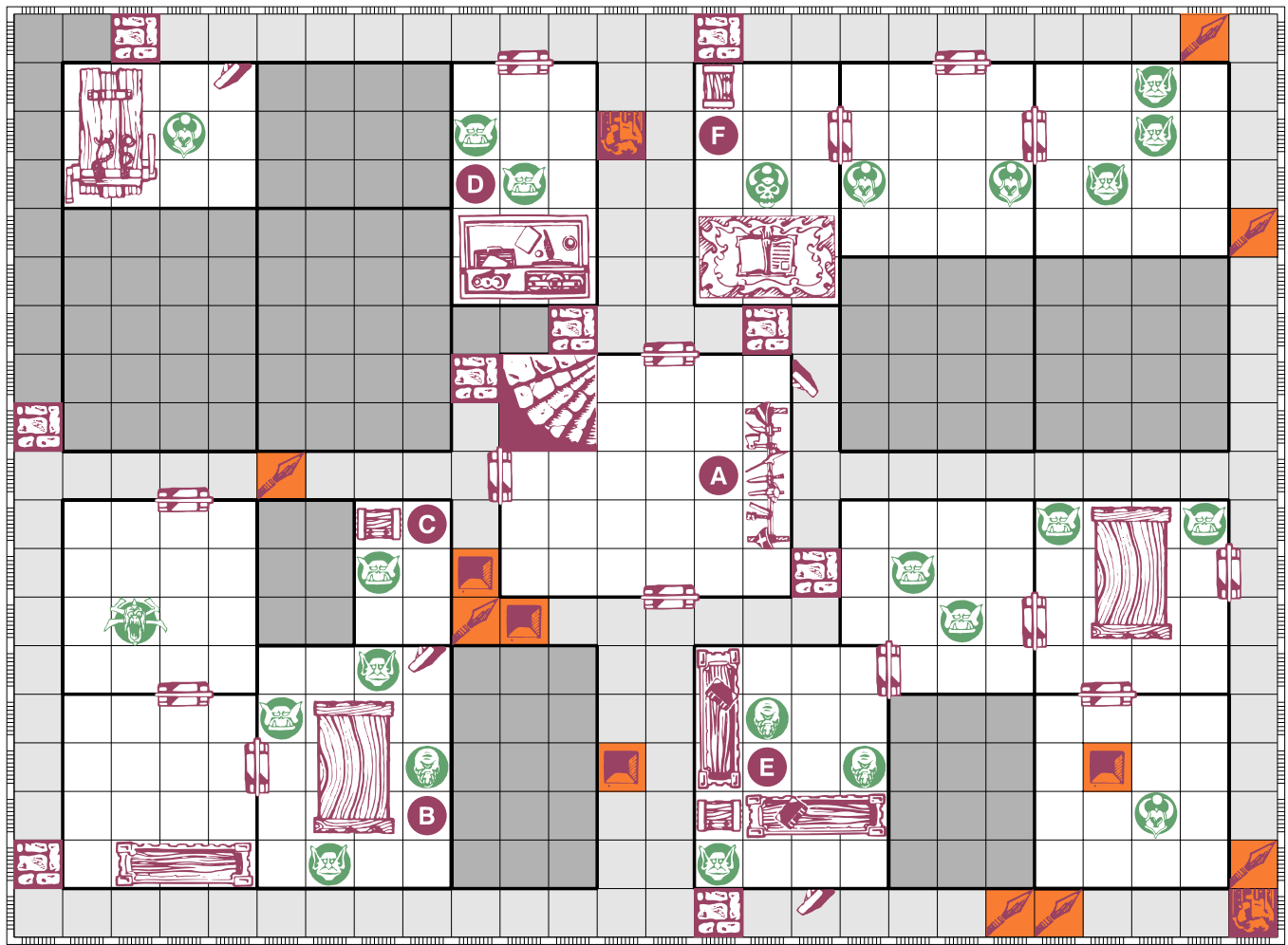
HeroQuest™

Scavenger Hunt

Q U E S T



B O O K



Single Quest

Scavenger Hunt

"Tarbul the Scavenger has been ambushing the Emperor's supply trains. This has been putting a large damper on the war efforts. This is no doubt another minion of Zargon. You must

hunt down this Scavenger and his followers. This will ensure to turn the tide in the war."

NOTES:

A The Heroes begin and exit on the spiral stairway. Each Hero may search this room for treasure. When a Hero searches for treasure, he may choose one item from the weapon's rack. Choose any item from the Armory (see the cardboard Armory platform).

B The Fimir in this room is Tarbul the Scavenger. On Zargon's turn, Tarbul may attack or take any one item from an adjacent Hero. Any item taken adds one die to Tarbul's attack dice total. Tarbul can only be injured/defeated by the Scawager Blade. Tarbul begins with the following stats:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
8	3	4	3	4

C The Orc in this room can only be injured/defeated by a Hero holding the Gem of Acquiescence. The Orc will remain in this room to guard the chest as long as it is full. The chest contains the Dagger of Yielding. This Dagger attacks with two combat dice. If thrown, it may be picked up from the square on which the target stood. The Hero must use their Action for that turn to do so.

D The first Hero to search for treasure will find the Pot of Servitude on the

top of the alchemist's bench. This potion is only effective on an unsure mind.

E The Goblin in this room cannot be injured/defeated by the Heroes. Tell the Heroes: *"The Goblin in this room is unsure whose side he should join."* A Hero may pour the Pot of Servitude on the Goblin causing the Goblin to become under the Hero's control. The Goblin may still pass through squares occupied by other monsters (and may open treasure chests in their presence). The chest contains the Gem of Acquiescence.

F The Chaos Warlock in this room may only be injured/defeated by the Dagger of Yielding. The Chaos Warlock knows the following Chaos Spells: Lightning Bolt, Rust, and Sleep. The Chaos Warlock will remain in this room to guard the chest as long as it is full. The chest contains the Scawager Blade. This famous Blade has passed through the hands of many Scavengers. The Scawager Blade allows the Hero to roll three combat dice on attack. This Blade allows the wielder to erase one black shield rolled by the defender. The Chaos Warlock has the following stats:

MOVEMENT	ATTACK	DEFEND	BODY	MIND
6	3	3	3	5



Wandering Monster in this Quest: Orc